

SPACE

1889

Name

Player

Archetype

Motivation

Primary Attributes

Body Charisma

Dexterity..... Intelligence

Strength..... Willpower

Secondary Attributes

Size..... Initiative

Move Defense.....

Perception Stun.....

Skills

Skill	Base	+	Levels	=	Rating	(Average)
_____	_____	+	_____	=	_____	(_____)
_____	_____	+	_____	=	_____	(_____)
_____	_____	+	_____	=	_____	(_____)
_____	_____	+	_____	=	_____	(_____)
_____	_____	+	_____	=	_____	(_____)
_____	_____	+	_____	=	_____	(_____)
_____	_____	+	_____	=	_____	(_____)
_____	_____	+	_____	=	_____	(_____)

Skills

Skill	Base	+	Levels	=	Rating	(Average)
_____	_____	+	_____	=	_____	(_____)
_____	_____	+	_____	=	_____	(_____)
_____	_____	+	_____	=	_____	(_____)
_____	_____	+	_____	=	_____	(_____)
_____	_____	+	_____	=	_____	(_____)
_____	_____	+	_____	=	_____	(_____)
_____	_____	+	_____	=	_____	(_____)
_____	_____	+	_____	=	_____	(_____)



Combat



Weapon	Damage	Modifier	Attack Rating	(Average)
_____	_____	_____	_____	_____
Range	Capacity	Rate	Speed	Weight
_____	_____	_____	_____	_____
Ammunition	Notes	_____		

Weapon	Damage	Modifier	Attack Rating	(Average)
_____	_____	_____	_____	_____
Range	Capacity	Rate	Speed	Weight
_____	_____	_____	_____	_____
Ammunition	Notes	_____		

Weapon	Damage	Modifier	Attack Rating	(Average)
_____	_____	_____	_____	_____
Range	Capacity	Rate	Speed	Weight
_____	_____	_____	_____	_____
Ammunition	Notes	_____		

Armor	Defense Bonus	Modifier	Dex Penalty	Weight
_____	_____	_____	_____	_____
Shield	Defense Bonus	Modifier	Dex Penalty	Weight
_____	_____	_____	_____	_____

Style

Health

Max

Talents

Resources

Flaws

Primary Attributes: 15 pts. | Size = 0 |
Move = Dexterity + Strength | Perception =
Intelligence + Willpower | Initiative = Dexterity
+ Intelligence | Defense = Body + Dexterity |
Health = Body + Willpower | Stun = Body |
Skills: 15 pts. | Choose 2 Talents or Resources,
or 1 each | Choose a Flaw (Optional)

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Campaign

Experience Points

Age _____
Gender _____
Height _____
Eyes _____
Hair _____
Skin _____


